Application or Docket Number . PATENT APPLICATION FEE DETERMINATION RECORD 10799344 Efféctive October 1, 2003 CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE. OR SMALL ENTITY TOTAL CLAIMS RATE FEE RATE FEE FOR OR BASIC FEE BASIC FEE 385.00 NUMBER EXTRA NUMBER FILED 770.00 TOTAL CHARGEABLE .CLAIMS minus 20= X\$ 9= 'X\$18= OR INDEPENDENT CLAIMS minus 3 = X43 =X86= OR MULTIPLE DEPENDENT OLAIM PRESENT +145= +290= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL 770 TOTAL OR CLAIMS AS AMENDED - PART II OTHER THAN **SMALL ENTITY** SMALL ENTITY (Column 1) OR (Column 3) (Column 2) CLAIMS . HIGHEST. ADDI-ADDI-AMENDMENT A NUMBER REMAINING PRESENT TIONAL TIONAL RATE RATE AFTER **PREVIOUSLY** EXTRA FEE **AMENDMENT** FEE PAID FOR Total Minus 15 20 X\$9=X\$18= OR Independent Minus X43 =X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= TOTAL TOTAL ADDIT. FEE ADDIT. FEE (Column 1) (Column 3) (Column 2) CLAIMS HIGHEST ADDI-ADDI-(0) REMAINING NUMBER PRESENT AMENDMENT RATE TIONAL TIONAL RATE AFTER PREVIOUSLY. **EXTRA** AMENDMENT. FEE PAID FOR FEE Total Minus 44 ' = X\$ 9= X\$18= OR Independent = Minus \*\*\* X43 =X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-NUMBER REMAINING PRESENT AMENDMENT **PREVIOUSLY** RATE TIONAL TIONAL RATE AFTER **EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus \*\* X\$ 9= X\$18= OR Independent Minus = \*\*\* X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL \*\* If the "Highest Number Previously Pald For" IN THIS SPACE is less than 20, enter "20," ADDIT, FEE ADOIT. FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.